

Abstract

A socializing game played for entertainment that also serves as an ice breaking device at social events where guests are unfamiliar with one another. The contestants attempt to correctly determine the identity of a person, thing, place, or event described on an identification badge given to them at the beginning of the game. The participants of the game are given the opportunity to converse with other participants to obtain assistance in making their ultimate determination as to the identity of their person, thing, place, or event. At the end of the game, the participants announce their final determination as to the identity of the person, thing, place, or event described on their identification badge. Contestants who are accurate in their determination are declared the winners of the game. The accuracy of the participant's declaration is confirmed by the host through the use of a master list containing the names of each person, thing, place, or event described.